



**121st MGA AMATEUR QUALIFIER
GREYSTONE GOLF CLUB
10548 Andrews Dr, Sauk Centre, MN 56378
June 17, 2024**



Pace of Play Policy

Rule 5.6 states that the player must play without undue delay and in accordance with any pace of play guidelines.

Expected Pace

This is stated as the time in which the Minnesota Golf Association expects contestants to finish their round for the event.

| | | | | | | | | | | | | | | | | | | |
|---------------|------|------|------|------|------|------|------|------|------|-------|------|------|------|------|------|------|------|------|
| Hole | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 |
| Allotted Time | 0:14 | 0:15 | 0:14 | 0:15 | 0:13 | 0:17 | 0:14 | 0:15 | 0:15 | 0:18* | 0:14 | 0:15 | 0:15 | 0:14 | 0:17 | 0:15 | 0:12 | 0:15 |
| Total Time | 0:14 | 0:29 | 0:43 | 0:58 | 1:11 | 1:28 | 1:42 | 1:57 | 2:12 | 2:30 | 2:44 | 2:59 | 3:14 | 3:28 | 3:45 | 4:00 | 4:12 | 4:27 |
| | | | | | | | | | 2:12 | | | | | | | | | 2:15 |

| | | | | | | | | | | | | | | | | | | |
|---------------|------|------|------|------|------|------|------|------|------|-------|------|------|------|------|------|------|------|------|
| Hole | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| Allotted Time | 0:14 | 0:14 | 0:15 | 0:15 | 0:14 | 0:17 | 0:15 | 0:12 | 0:15 | 0:18* | 0:15 | 0:14 | 0:15 | 0:13 | 0:17 | 0:14 | 0:15 | 0:15 |
| Total Time | 0:14 | 0:28 | 0:43 | 0:58 | 1:12 | 1:29 | 1:44 | 1:56 | 2:11 | 2:29 | 2:44 | 2:58 | 3:13 | 3:26 | 3:43 | 3:57 | 4:12 | 4:27 |
| | | | | | | | | | 2:11 | | | | | | | | | 2:16 |

* Includes a four (4) minute turn time from 9→10 and 18→1.

Pace of Play / Unreasonable Delay (Rule 5.6):

Players are expected to play without delay within the pace outlined above, and a group is expected to remain in position with the group immediately in front of it. Timing sheets for each round showing the time by when each hole must be completed are posted on the event webpage. A group that falls out of position is subject to monitoring and timing by a Rules Official. Players are expected to play a stroke within 40 seconds of when it is their time to play. Players who receive a bad time will be warned. Players who receive multiple bad times are subject to penalty.

Penalty for a bad time:

- First Breach:** *Warning;*
- Second Breach:** *One penalty stroke;*
- Third Breach:** *General penalty;*
- Fourth Breach:** *Disqualification*